

Virtu@l CC Research

(section to be developed)

This section will contain information and links regarding:

- [Research Road Map](#) click on <http://www.thevirtual.cc/research-roadmap.pdf>
- Institutions
 - Research Institutions that are conducting community colleges studies
 - Community Colleges and Universities participating in research areas pertinent to VCC
- People
 - Faculty interested in presenting papers at VCC conferences
 - Faculty that have conducted research relevant to the VCC domain
- Resources pertinent to perform research in the domain of VCC
 - Bibliography of relevant subjects
 - Catalogs of Research Articles pertinent to the areas in which VCC needs support
 - List of institution with research focuses on Community Colleges
- VCC Research Results
 - Results of research conducted directly by VCC
 - Result of research sponsored by VCC by conducted by other organizations

The VCC management game will simulate...

- Student success, Retention Management, Persistence and Graduation
- Performance Management and Leadership Development
- Strategic Planning
- Financial Management
- Other organizational support systems of the Community College

The VCC game utilizes technologies from several domains

- Monte Carlo simulation and AI
- Unified Modeling Language for software engineering
- Agent-Based simulation
- Human Behavior simulation